| **Test Name** | | Bug 1 Replication | | | |
| --- | --- | --- | --- | --- | --- |
| **Use Case Tested:** | | Bug 1 | | | |
| **Test Description:** | | “Game does not pay out at correct level.” | | | |
| **Pre-conditions** | | Program is installed | | | |
| **Post-conditions** | | Results of game displayed | | | |
| **Notes:** | |  | | | |
| **Result (Pass/Fail/Warning/Incomplete)** | | **Pass (the bug was replicated)** | | | |
|  | **TEST STEP** | | **EXPECTED TEST RESULTS** | P | F |
|  | Run Program | | “When player wins on 1 match, balance does not increase.” | X |  |

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Test Data Table** | | | | | |
|  | **1** | **2** | **3** | **4** | **5** |
| Null | Null |  |  |  |  |